

VFX Reel Breakdown

- **Shot 1** – Ep. 5. Created blowing dust particle effect and composited 'Helix' jet landing.
- **Shot 2** – Ep. 2. Composited and tracked monitor content.
- **Shot 3** – Ep. 9. Keyed out monitor blue screen. Composited and tracked monitor content.
- **Shot 4** – Ep. 11. Keyed out monitor blue screen. Composited and tracked monitor content. Added animated keypad.
- **Shot 5** – Ep. 7. Keyed out green screen. Composited background.
- **Shot 6** – Ep. 9. Keyed out monitor blue screen. Layered footage within monitor content. Composited and tracked monitor content.
- **Shot 7,8,9,10** – Ep. 9. Keyed out monitor blue screen. Composited and tracked monitor content. Desaturated any blue splash.
- **Shot 11** – Ep. 9. Keyed out monitor blue screen. Layered footage within monitor content. Composited and tracked monitor content.
- **Shot 12,13,14** – Ep. 9. Layered footage within monitor content. Added rewinding distortion lines. Composited monitor content.
- **Shot 15** – Ep. 11. Keyed out monitor blue screen. Composited and tracked monitor content. Added animated keypad.
- **Shot 16** – Ep. 11. Keyed out monitor blue screen. Composited and tracked monitor content.
- **Shot 17** – Ep. 7. Keyed out green screen. Composited background.
- **Shot 18** – Ep. 5. Created blowing dust particle effect and composited 'Helix' jet takeoff.
- **Shot 19** – Ep. 6. Rotoscoped characters. Composited 'Helix' jet in background.
- **Shot 20** – Ep. 6. Composited and tracked watch content.
- **Shot 21,22,23** – Ep. 6. Rotoscoped box representing inside of 'Helix' jet revealing background plate. Composited translucent 'Helix' on top. Rotoscoped characters. Added engine smoke particle effect.
- **Shot 24** – Ep. 6. Composited and tracked 'Helix' Jet onto background. Added smoke particle effect.